



# EXECUTABLE FILE FORMATS





# Executable File Formats

- Portable Executable (PE)
  - Executable file format of choice for Windows
- Executable and Linkable Format (ELF)
  - Executable file format of choice for Linux



# PE

- Portable Executable
  - Executable file format of choice for Windows
    - Including Windows CE
  - Modified version of Unix COFF (Common Object File Format)
  - .cpl, .exe, .dll, .ocx, .sys, .scr, .drv, .tlb



# PE Addressing

- Virtual Address (VA)
  - Virtual address of an object once it is loaded into memory
- Relative Virtual Address (RVA)
  - Offset from the beginning of the loaded image




# PE Tables

- Import Table
- Export Table
- Resource Table
- Exception Table
- Certificate Table
- Base Relocation Table
- Thread Local Storage Table
- ...



# PE Import and Export Tables

- Import Table (.idata)
    - Used as a lookup table for external function addresses
    - Import by ordinal or name
  - Export Table (.edata)
    - Used as a lookup table for internal function addresses
    - Export by ordinal or name
- 



# PE Resource Table

- Resource Table (.rsrc)
  - Multi-level binary-sorted tree
    - Windows typically uses 3 levels
      1. Type
      2. Name
      3. Language
    - Leaves contain a description and raw data

# msfpescan

```
root@bt: ~/framework3 - Shell - Konsole
Session Edit View Bookmarks Settings Help

Imported Functions
=====

Library      Ordinal  Name
-----
KERNEL32.DLL 0        LoadLibraryA
KERNEL32.DLL 0        GetProcAddress
KERNEL32.DLL 0        ExitProcess
GDI32.dll    0        BitBlt
WSOCK32.dll  19

Section Header
=====

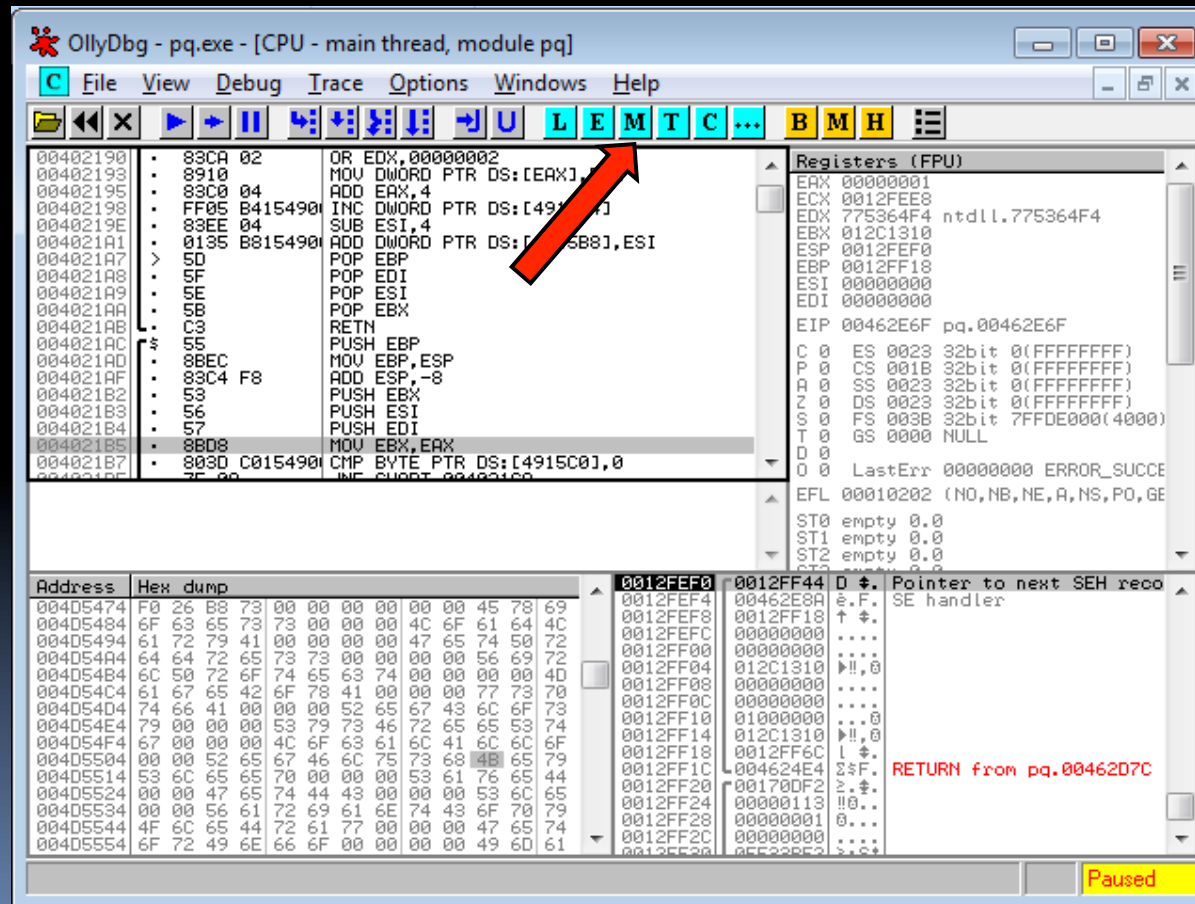
Name      VirtualAddress  SizeOfRawData  Characteristics
-----
UPX0     0x00001000      0x00000000     0xe0000080
UPX1     0x00007100      0x00004b00     0xe0000040
UPX2     0x0000bc00      0x00000200     0xc0000040

root@bt:~/framework3# ./msfpescan -i /pentest/windows-binaries/tools/wget.exe
```



# OllyDbg PE Parsing

- Click on the "Modules" button



# OlllyDbg PE Parsing

- Find where the PE header is mapped

The screenshot shows the OlllyDbg Memory map window for a process named 'pq.exe'. The window displays a table of memory segments with columns for Address, Size, Owner, Section, Contains, Type, Access, Initial, and Mapped as. A red arrow points to the row for the PE header, which is located at address 00400000 and size 00001000. The PE header is mapped as 'Image' (Img) with 'Read' (R) access. The table also shows other sections like Code, Data, and Resources, as well as various mapped files and system DLLs.

Address	Size	Owner	Section	Contains	Type	Access	Initial	Mapped as
00010000	00010000				Map	RW	RW	
00020000	00001000				Priv	RW	RW	
0011E000	00001000				Priv	RW	Gua: RW	Gua:
0011F000	00011000			Stack of main thr	Priv	RW	RW	
00130000	00004000				Map	R	R	
00140000	00001000				Priv	RW	RW	
00150000	00001000				Priv	RW	RW	
00160000	00001000				Priv	RW	RW	
00170000	00001000				Map	R	R	
00180000	00001000				Priv	RWE	RWE	
00190000	00054000				Priv	RW	RW	
00290000	00067000				Map	R	R	\Device\HarddiskVolume2\
00300000	00008000				Map	R	R	
003C0000	00003000				Map	R	R	
003D0000	00007000				Priv	RW	RW	
003E0000	00001000				Map	R	R	
003F0000	00007000				Map	R	R	
00400000	00001000	pq		PE header	Img	R	RWE Cop	
00401000	00090000	pq	<Sect_0>	Code	Img	RWE	RWE Cop	
00491000	00001000	pq	<Sect_1>		Img	RW	RWE Cop	
00492000	00003000	pq	<Sect_2>	Data	Img	RW	RWE Cop	
00495000	00001000	pq	<Sect_3>		Img	RW	RWE Cop	
00496000	00001000	pq	<Sect_4>		Img	R	RWE Cop	
00497000	0000A000	pq	<Sect_5>		Img	RW	Cop: RWE Cop	
004A1000	00034000	pq	.petite	Resources	Img	RW	Cop: RWE Cop	
004D5000	00001000	pq	<Sect_7>	SFX, imports GDI handles	Img	RWE	RWE Cop	
004E0000	00101000				Map	R	R	
005F0000	000E0000				Map	R	R	
011F0000	00002000				Map	RW	RW	
01200000	00002000				Map	R	R	
01210000	00001000				Priv	RW	RW	
01220000	00002000				Map	R	R	
01230000	00003000				Priv	RW	RW	
01240000	00001000				Map	RW	RW	
01250000	00022000				Priv	RW	RW	
01280000	00001000				Map	RW	Cop: RW	Cop: \Device\HarddiskVolume2\
01290000	00001000				Map	R	R	
012A0000	00001000				Map	R	R	
012B0000	00001000				Priv	RW	RW	
012C0000	0002C000				Priv	RW	R	
01300000	0000C000				Map	R	R	\Device\HarddiskVolume2\

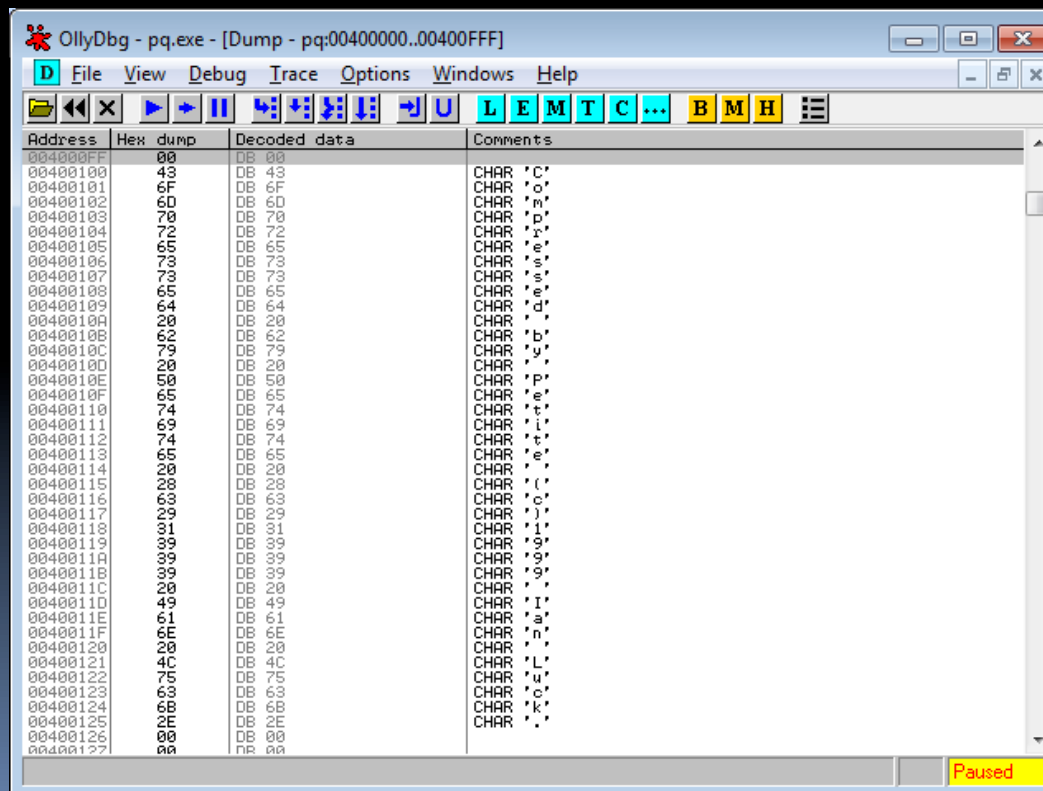
# OlllyDbg PE Parsing

- Double-click to view the PE Header dump

```
OllyDbg - pq.exe - [Dump - pq:00400000..00400FFF]
File View Debug Trace Options Windows Help
L E M T C ... B M H
Address Hex dump Decoded data Comments
00400128 . 50 45 0 ASCII "PE",0,0 IMAGE_NT_SIGNATURE[4] = "PE "
0040012C . 4C01 DW 14C Machine = IMAGE_FILE_MACHINE_I386
0040012E . 0800 DW 8 NumberOfSections = 8
00400130 . 195E422 DD 2A425E19 TimeDateStamp = 2A425E19
00400134 . 0000000 DD 00000000 PointerToSymbolTable = 0
00400138 . 0000000 DD 00000000 NumberOfSymbols = 0
0040013C . E000 DW 0E0 SizeOfOptionalHeader = 224.
0040013E . 8E81 DW 818E Characteristics = EXECUTABLE_IMAGE|32BIT_MACHINE|LINE_NL
00400140 . 0E01 DW 10E MagicNumber = IMAGE_NT_OPTIONAL_HDR32_MAGIC
00400142 . 02 DB 02 MajorLinkerVersion = 2
00400143 . 19 DB 19 MinorLinkerVersion = 25.
00400144 . 00B6080 DD 0008B600 SizeOfCode = 570880.
00400148 . 0034040 DD 00043400 SizeOfInitializedData = 275456.
0040014C . 0000000 DD 00000000 SizeOfUninitializedData = 0
00400150 . 4250000 DD 00005042 AddressOfEntryPoint = 005042
00400154 . 0010000 DD 00001000 BaseOfCode = 1000
00400158 . 0000080 DD 00000800 BaseOfData = 8000
0040015C . 0000400 DD 00004000 ImageBase = 400000
00400160 . 0010000 DD 00001000 SectionAlignment = 1000
00400164 . 0002000 DD 00002000 FileAlignment = 200
00400168 . 0400 DW 4 MajorOSVersion = 4
0040016A . 0000 DW 0 MinorOSVersion = 0
0040016C . 0000 DW 0 MajorImageVersion = 0
0040016E . 0000 DW 0 MinorImageVersion = 0
00400170 . 0400 DW 4 MajorSubsystemVersion = 4
00400172 . 0000 DW 0 MinorSubsystemVersion = 0
00400174 . 0000000 DD 00000000 Win32VersionValue = 0
00400178 . 0060000 DD 00006000 SizeOfImage = 876544.
0040017C . 0004000 DD 00004000 SizeOfHeaders = 1024.
00400180 . 0000000 DD 00000000 CheckSum = 0
00400184 . 0200 DW 2 Subsystem = IMAGE_SUBSYSTEM_WINDOWS_GUI
00400186 . 0000 DW 0 DLLCharacteristics = 0
00400188 . 0000100 DD 00100000 SizeOfStackReserve = 1048576.
0040018C . 0040000 DD 00004000 SizeOfStackCommit = 16384.
00400190 . 0000100 DD 00100000 SizeOfHeapReserve = 1048576.
00400194 . 0010000 DD 00001000 SizeOfHeapCommit = 4096.
00400198 . 0000000 DD 00000000 LoaderFlags = 0
0040019C . 1000000 DD 00000010 NumberOfRvaAndSizes = 16.
004001A0 . 0000000 DD 00000000 Export Table address = 0
004001A4 . 0000000 DD 00000000 Export Table size = 0
004001A8 . 0052000 DD 00005228 Import Table address = 005228
Paused
```

# OllyDbg PE Parsing

- In this case, the compressor left behind some identifying information





# ELF

- Executable and Linkable Format
  - Executable file format of choice for Linux
  - none, .o, .so, .elf, .exe



# ELF Construction

- ELF Header
- Program Header Table
  - Describes segments
- Section Header Table
  - Describes sections

# readelf

```
root@bt: ~/framework3 - Shell - Konsole
Session Edit View Bookmarks Settings Help
  42: 0804f0e4    4 OBJECT GLOBAL DEFAULT   24 opterr@GLIBC_2.0 (2)
  43: 0804f0c0    4 OBJECT GLOBAL DEFAULT   24 optind@GLIBC_2.0 (2)
root@bt:~/framework3# readelf -h /bin/sleep
ELF Header:
  Magic:   7f 45 4c 46 01 01 01 00 00 00 00 00 00 00 00 00
  Class:                               ELF32
  Data:                                   2's complement, little endian
  Version:                               1 (current)
  OS/ABI:                                UNIX - System V
  ABI Version:                           0
  Type:                                   EXEC (Executable file)
  Machine:                               Intel 80386
  Version:                               0x1
  Entry point address:                   0x8048c80
  Start of program headers:              52 (bytes into file)
  Start of section headers:              24980 (bytes into file)
  Flags:                                  0x0
  Size of this header:                    52 (bytes)
  Size of program headers:                32 (bytes)
  Number of program headers:              8
  Size of section headers:                40 (bytes)
  Number of section headers:              27
  Section header string table index:     26
root@bt:~/framework3#
```



# Questions/Comments?

